

CodeWeek.

**IN 2022,
EU CODE WEEK
CELEBRATES ITS
10th ANNIVERSARY!**

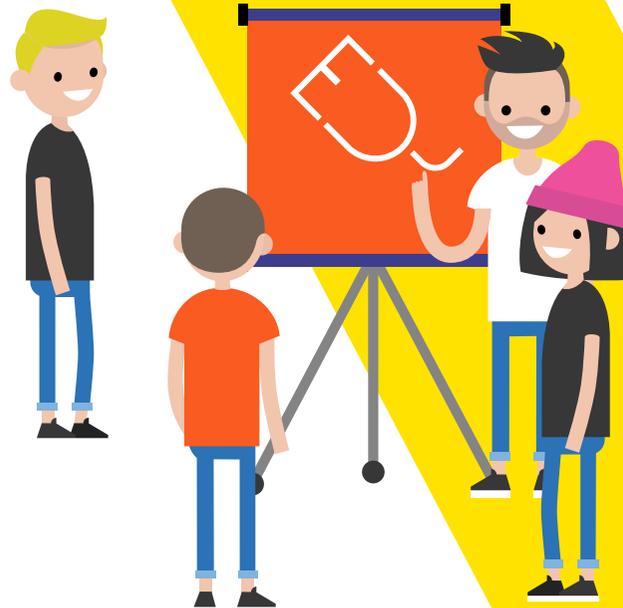
To mark the moment,
here is a recap of what
happened so far:



EUROPE CODE WEEK WAS BORN IN 2013

EU Code Week was launched by some young people who were advisors to the European Commission on digital matters. They wanted to help people learn create things by programming computers, work with hardware, find out how computers work and get all code enthusiasts to work better together

2013



10.000
participants

26
European
countries

3.000
activities

**CODE WEEK 2014 HAD 15 TIMES
MORE PARTICIPANTS THAN THE
FIRST EDITION!**

2014

37
European
countries

4.000
activities

150.000
participants



*Check out the Coding is fun video
made by the founders of Code Week*

 www.youtube.com/watch?app=desktop&v=TNwE3FA4pdl

2015



CODE WEEK 2015 IS THE EDITION WHERE CODE WEEK WENT WORLDWIDE!

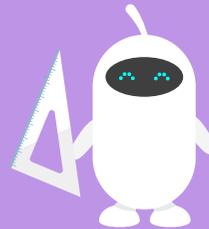
Countries outside Europe also got involved in the Code Week initiative and Africa Code Week was launched.

Code Week gets its own song and dance The Ode to Code

The Ode to Code – EU Code Week’s own song – was composed by Brendan Paolini and the Code Week dance developed by Gianca Maria Berardi, based on an idea of Alessandro Bogliolo, Professor of Computer Systems at the University of Urbino and Code

The Code Week Certificate of participation

- where each activity organiser received a certificate to recognise and celebrate their efforts and achievements during Code Week.



This 3rd edition also introduced two trademark Code Week features:

The CodeWeek4All Challenge

- where the aim was to get as many schools and students as possible involved in Code Week activities. 200 schools managed to involve half of their students or at least 200 of them in Code Week activities.

7.600 activities

570.000 participants

49 participating countries from Europe and beyond

48% of participants were girls and women



2016

CODE WEEK 2016 WAS BYTES AWAY FROM 1 MILLION PARTICIPANTS

This edition had a **70%** increase in participants from the previous year.

46%
of participants
were girls and
women

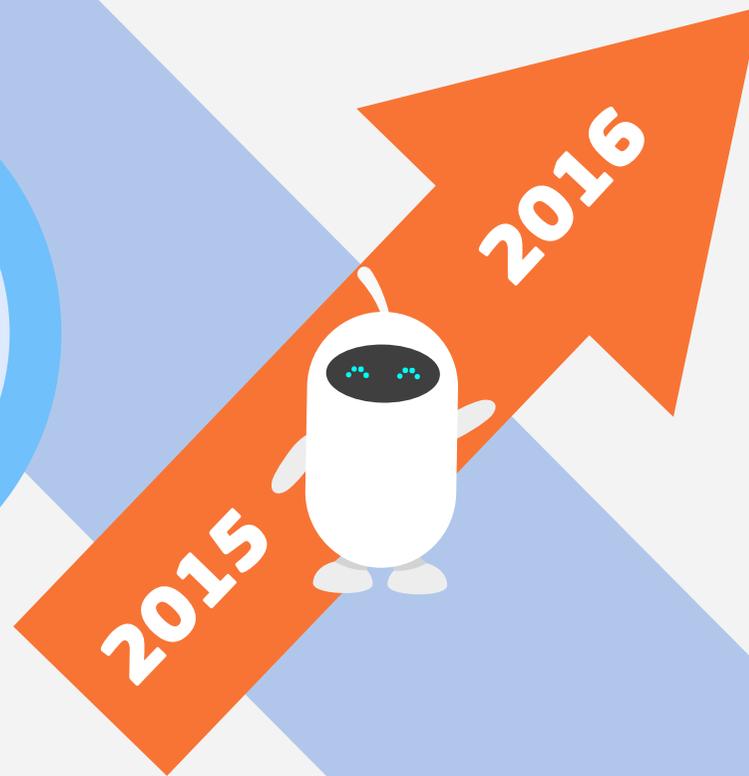


23.000
activities

970.000
participants

50
participating
countries from
Europe and beyond

11 years
Average age of Code
Week participants





CODE WEEK 2017 WAS CODE WEEK'S FIFTH BIRTHDAY

The 1 million

participants milestone was crossed for the first time in Code Week history.

The first version of the Treasure Hunt game was played during this edition.

During this activity, 22 treasure hunt games were played at the same time in parks and towns all over Europe. The same amount of locations and the same coding puzzles were tackled by 167 teams overall, counting approximately 1.000 individual participants. The Code Hunting Game was developed by Alessandro Bogliolo and his team at the University of Urbino.



<https://blog.codeweek.eu/the-codehunting-game-more-than-1000-people/>



2017

25.000
activities

1.2
million
participants

50+
participating
countries from
Europe and beyond



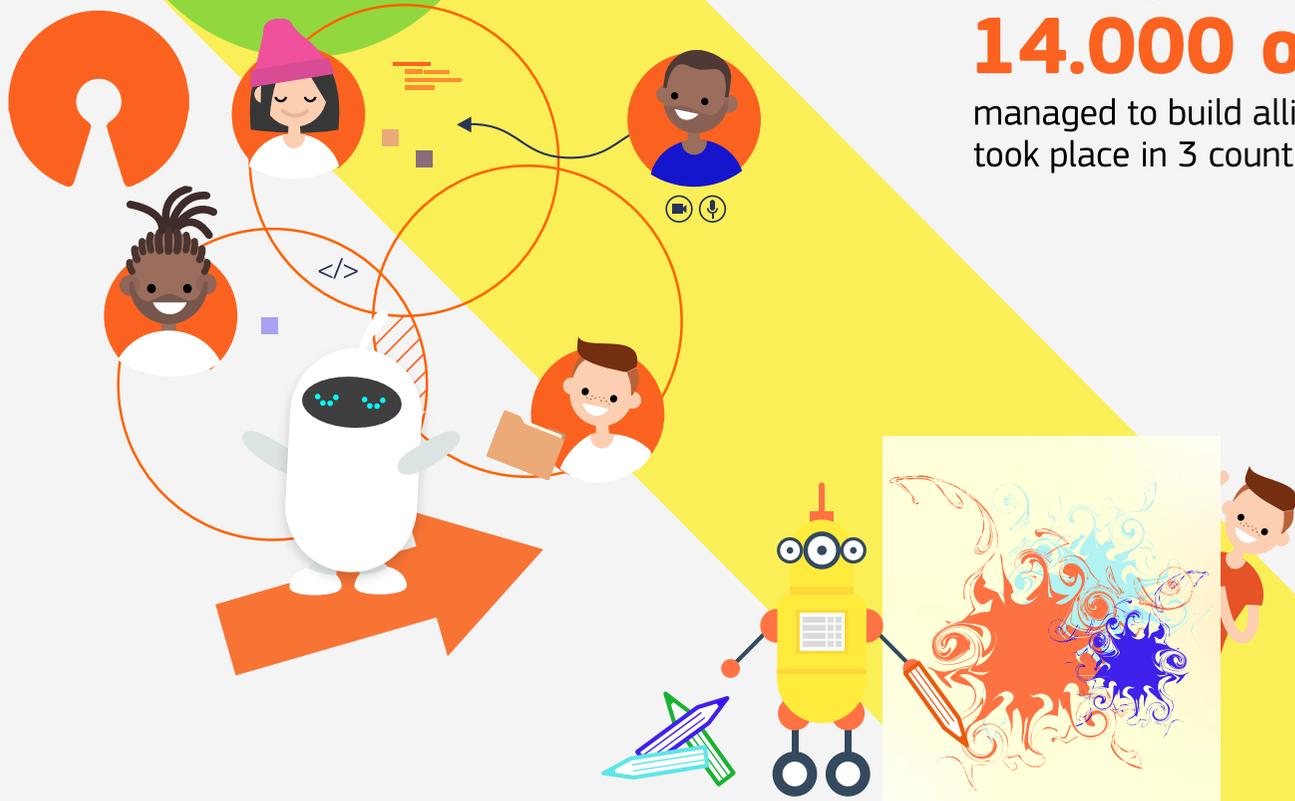
2018

CODE WEEK 2018 DOUBLED THE NUMBER OF PARTICIPANTS FROM THE PREVIOUS YEAR!

The Code Week 4 All challenge switched to encourage cooperation between organisers, especially teachers. During that premier,

14.000 organisers

managed to build alliances that included at least 10 activities, or took place in 3 countries, or had at least 500 participants.



44.000
activities

49%
of participants
were girls and
women

2.7
million
participants

72+
participating
countries from
Europe and beyond

12 years
Average age of Code
Week participants

It was also the edition that introduced:

The Code Week Learning Bits

– a variety of training materials and lesson plans to inspire new activities, stretching from unplugged games, to visual programming, robotics and AI. The aim is to help teachers introduce coding to classroom, and also integrate it with other subjects such as history, geography or social sciences.

<https://codeweek.eu/training>

2019

EU CODE WEEK 2019 BROKE NEW RECORDS WITH A MASSIVE NUMBER OF ACTIVITIES!

For this edition, an increasing number of activities involved advanced technologies such as robotics, data manipulation or artificial intelligence.

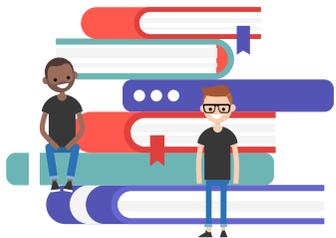
Code Week 2019 was also the edition when the first



EU Code Week Massive Open Online Course (MOOC) took place:

Open to all teachers who wanted to learn more about coding and computational thing, the Icebreaker MOOC brought innovative ideas, free training material and other Code Week resources.

<https://codeweek.eu/training>



72.000 activities

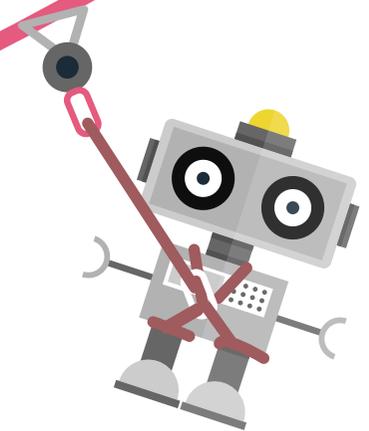
92% of activities took place in schools

70+ participating countries from Europe and beyond

4.2 million participants

49% of participants were girls and women

11 years Average age of Code Week participants

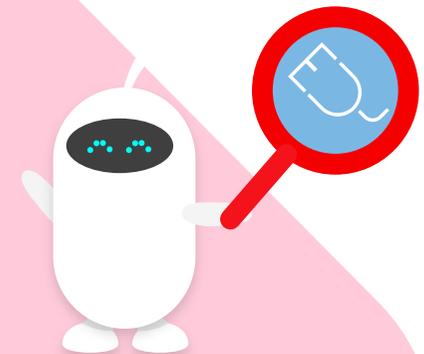


Code Week 2019 was also the edition where:

The Code Week Treasure Hunt became a virtual game

– with the original EU Code Week Treasure Hunt first developed by Alessandro Bogliolo, Professor of Computer Systems at the University of Urbino and Code Week ambassador.

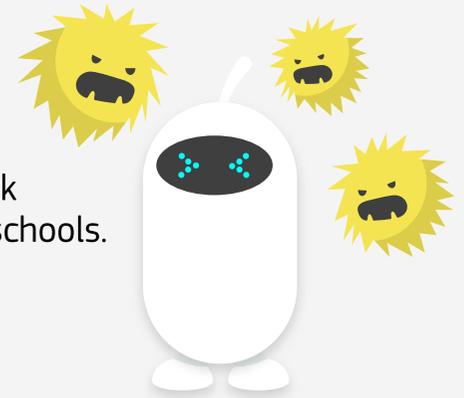
<https://codeweek.eu/treasure-hunt>



2020

CODE WEEK 2020 HAD 1/5 OF ACTIVITIES ORGANISED ONLINE!

Despite the outbreak of the Covid pandemic and lock downs in 2020, 84% of the activities took place in schools.



55%
PLAYFUL CODING
ACTIVITIES



20%
BASIC
PROGRAMMING
CONCEPTS



41%
of participants
were girls and
women



3.4
million
participants

5%
GAME DESIGN



13%
ROBOTICS,
AI AND DATA
MANIPULATION



80+
participating
countries from
Europe and
beyond

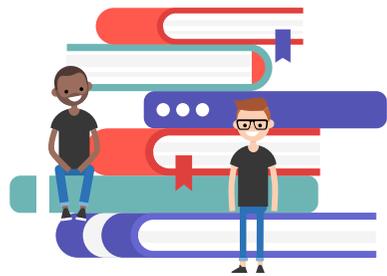
10 years
Average age of
Code Week participants

68.000
activities

CODE WEEK 2021 ENDED YET AGAIN WITH RECORD NUMBERS!

This edition rolled-out the biggest variety of training courses, resources, including fresh activity Challenges, materials and engagement opportunities in its history.

2021



88%
of activities
took place in
schools



49%
of participants
were girls and
women

**Arab
Code Week
was born**



**</>
ARAB
CODE
WEEK**

78.000
activities

70+
participating
countries from
Europe and
beyond

**+4
million**
participants

**+18
Challenge**



In 2021, Code Week rolled up 18 new Code Week Challenges

to be used as training materials, which incorporate various activities that can be done at home or in the classroom, working by yourself or in a group. The Challenges range from unplugged challenges and visual programming to tinkering with micro:bit, and AI and machine learning.

 <https://codeweek.eu/2021/challenges>

2022

CODE WEEK 2022 MEANS THE 10TH ANNIVERSARY EDITION!

A big thank you to all ambassadors, teachers, educators, volunteers and participants for making Code Week what it is today, and helping this grassroots movement reach so far.

<https://codeweek.eu/2021/challenges>

MORE CODING THAN EVER

BEFORE FOR
THE 10TH EDITION



10TH CODE WEEK HIGHLIGHTS:

CAN THE NUMBER OF PARTICIPANTS REACH 5 MILLION?

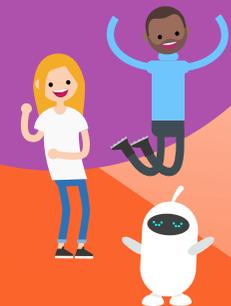


HOW MANY COUNTRIES

WILL GET INVOLVED
FOR THIS EDITION?



WILL THERE BE A RECORD NUMBER OF ACTIVITIES?



As the Code Week story will soon turn yet another page, one thing is clear: more people will discover their passion for coding.

**SEE YOU ALL AT THE 10TH ANNIVERSARY CODE WEEK EDITION!
8-23 OCTOBER 2022**

